## **Camp Rainey Mountain 2018 Summer Camp Course Schedule**

Notes:	A/Y: RECOMMENDED m		mum age / year of camp: 1 = Age 11 or 1 <sup>st</sup> year, 2 = Age 12 or 2 <sup>nd</sup> year, etc.		Rev 2.2.18		Course P1 0915-100 Period P2 1015-1109						
	E/V/H: E=MB required	for Ea	Eagle Rank, V=for Venturer Scouts, H=High Adventure		Rev 2.2.18						1600-165		
Course		A/Y	Course Notes	PreRequisites	Not comp. at Camp	Add \$\$		E/V/H					
Archaeology		3	Bring notebook		8, 9		Dining Hall		1	Ħ	T	T	
Archery		2	Includes materials for bow & arrows	1c	,	\$17	Range		1	1	1 1	1	1
Art and Music		1	Both MBs				Handicraft		1		1	T	
Astronomy		2	Binoculars		5b		Nature		1	1			
Aviation		1					SciTech					1	
Basketry and L	Leatherwork	1	Kits & costs vary, at trading post, do both MBs			\$27	Handicraft		1	1	1 1		1
Bird Study		1	Binoculars		(5)		Nature		1		П	1	
	fety Course (NEW)	4	Long pants, boots, long sleeves	Youth 14 & 15 Year olds	(-)	\$30	HQ Porch		2	2			
	fety Course (NEW)	4	Long pants, boots, long sleeves	Youth 16 and older		\$30	HQ Porch				2		
BSA - ATV Safety Course (NEW)			Long pants, boots, long sleeves	Youth 16 and older		\$30	HQ Porch				Ī		2
	,			15 years old, CPR for the professional		Ψοσ	114 010						
BSA Lifeguard	1	4		rescuer			Waterfront				6		
COPE (Ropes	s / Obstacles)	4				\$30	HQ Porch	V/H		3			
Camping		2	Partial MB	5e	4b, 9		Bear	Е	1	1	1 1	1	1
Canoeing		2		Swim Test			Waterfront		2	2		2	
Chemistry		3	Bring notebook			\$5	SciTech		1	1			
Chess - Twiligl	ht class		This class is provided in the	Twilight(Night to be TBA)									
Citizenship in t	the Nation	3		2, 3			Fox	Е	1	1	1	1	1
Citizenship in t	the World	3					Fox	Е		1	1 1	1	1
Classic A.T.		4	Appalachian Trail Backpacking Expedition			\$85	HQ Porch				6		
Climbing		4				\$30	HQ Porch	V/H				3	
Communicatio	ons	3		5	8		Fox	Е	1	1	1	1	1
Composite Ma	aterials	1				\$10	SciTech				1		
Cooking		2			4c,4d,4e,6d,6e,6f		Eagles 3 Kitchen	Е	2	2	2		2
Electricity		2		2			SciTech						1
Electronics		2				\$10	SciTech					1	1
Emergency Pr	eparedness	2		1	2c,8b		Buffalo	Е	1	1	1 1		1
Energy		1	Bring notebook		4		SciTech				1 1	T	
Engineering		1	Notebook & broken device to dismantle				SciTech				П	1	1
			Course requires 5 hours class time as well										
Environmental	I Science	3	as independent observation				Nature	Е	2	2		2	
Fire Safety		1			6a, 11		Buffalo		1	<u> </u>	1	1	
First Aid		3	This Difficult for Yonger Scouts	1	2d		Beaver	Е	1		1 1	1	1
Fish & Wildlife	Management	2			5, 7, 8		Nature		1	$oldsymbol{\perp}$		$oldsymbol{\perp}$	Ш
Fishing		1	Bring gear, no license req'd Fly Fishing supplemental	7			Fishing Shelter		1		1	1	1
Fly Fishing			No gear required				Fishing Shelter				1	T	1
Forestry / Plan	nt Science		Both MBs				Nature				1	1	
Geocaching		_	Bring GPS if you have one		8, 9		Bear				1	1	
GOLD RUSH! (Youth)			Live like 1800 pioneer settlers			\$45	HQ Porch				6		
GOLD RUSH (Adult day participants)			Adults may visit only for the day			\$45	HQ Porch				6		
, , , ,		1	Kits and costs vary, at trading post							1	T	1	
			• • • • • • • • • • • • • • • • • • • •	Must sign up on line							6		
•		3	,							2			2
Indian Lore IOLS Adult Training Kayaking		3	Kits and costs vary, at trading post  Monday & Tuesday all day!	Must sign up on line BSA Swim Test		\$25-\$35 \$10	Fox Francklin Ch. Waterfront			2		6	6

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Notes:			um age / year of camp: 1 = Age 11 or 1 <sup>st</sup> yea gle Rank, V=for Venturer Scouts, H=High <i>A</i>		Rev 2.2.18	Course P1         0915-100           Period Times         P2         1015-110           P3         1115-120			05 P5 1500-15 05 P6 1600-16			
Course		A/Y	Course Notes	PreRequisites	Not comp. at Camp	Add \$\$	Location	E/V/H	P1 P2	2 P3	24 P	5 P6
Lifesaving		2		Must complete 1a			Waterfront B	Е	2		2	
Mammal Study / Insect Study		1			9 (On insects)		Nature			1		1
Metalwork		1				\$3	Handicraft		1	1	1	1 1
Mining in Society / Geology		2					Nature		1			
N.O.M.A.D.		4	North GA Outdoor Mastery of Advanced Disport			\$95	HQ Porch			6		
Nature		1					Nature			1	1	
Nuclear Science		3					SciTech		1 1			
Oceanography		2					Nature					1
Orienteering Paddle Boarding (S.U.P.)		2					Bear		1	1		1
		2					Waterfront			1		1
* '		1	7 & 8 will be started but not completed	1a, 1b	9		Fox	Е	1	1	1	1 1
Photography	/	2	Bring Digital Camera	·			Trdng Pst		1 1			$\top$
Pioneering		2	Know basic knots	Tenderfoot 4a-b, 1st Class 7a-b, 8a			Bear		2		2	
Radio		2		,			SciTech		1 1		Т	
Reptile & Am	nphibian	1	Bring findings from Requirement 8		8		Nature			1		1
Rifle	•	2	Includes targets, ammo, safety gear	1d, 1f		\$30	Range		1 1	1	1 .	1 1
Robotics		2	5			\$20	Dining Hall			2		2
Rowing		2		BSA Swim Test			Waterfront B		1		1	
Salesmanship		2	Work in Trading Post				Trdng Pst		1			1
Search & Rescue		3		MUST HAVE 4 & 5			Buffalo					1 1
Shotgun		3	Includes targets, ammo, safety gear	CRM recommends Rifle MB		\$30	Range		2	2		2
Small Boat S	Sailing	2		BSA Swim Test			Waterfront			2		2
SM,/ASM Le	eader Specific Training		Wednesday 9am - 3pm	Must sign up on line			HQ			1		
Soil & Water Conservation / Geology		2	Both MBs				Nature				1	
Space Explo		1	Kits and costs vary, at trading post			\$12	SciTech			1	1	
										2		2
Swimming		1		Swim Test			Waterfront	E	2	Ш	2	
Swimming C	Clinic	1	For non-swimmers or beginners (Not a MB)				Waterfront			1		1
Theater		2					Handicraft				_ <b>_</b>	1 1
Trail Head T	NT	1	For new Scouts				Eagle/BW		3		ᆚ	
Foot Path TN	NT	1	For Tenderfoot Scouts				Eagle/BW				2	
Trail Blazer	TNT	1	For 2nd Class Scouts				Eagle/BW				1	
Traffic Safety	у	1					Beaver			1	$\perp$	$\perp \! \! \perp \! \! \! \! \! \! \! \! \! \! \! \! \! \! \! \!$
Weather		1					Nature			1	$\perp$	$\perp \! \! \perp \! \! \! \! \! \! \! \! \! \! \! \! \! \! \! \!$
Welding		3	Long pants, boots, long sleeves			\$24	Owl		1 1	1	$\bot$	$oldsymbol{\perp}$
Whitewater Kayaking / Rafting		4	All Day off Site All Week			\$95	HQ Porch	Н		6		
Wilderness Survival		2	Sleeping bag, ground cloth, flashlight				Bear			2		2
Woodcarving		1	Bring knife and Totin' Chip Kits and cost vary, at Trading Post			\$10	Handicraft		1	1	1	1